SCOPE GAMING COMMUNITY

CELEBRATING

YEARS OF PC GAMING

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MENTOR'S LETTER

Mr. Arup Roy

Founder & CEO (Red Apple)

Dear Students,

Congratulations on the launch of SCOPE Magazine, a groundbreaking initiative poised to revolutionize the gaming industry. As the Director and CEO of Red Apple Technologies and Red Apple Learning, I'm honored to witness this game-changing platform's debut.

Gaming has evolved from a pastime to a billion-dollar industry, transcending cultural and generational boundaries thanks to passionate and innovative individuals like you.

SCOPE Magazine's focus on gaming promises to transform interactive entertainment. It represents the boundless potential of youth and opens new horizons for dreamers. This magazine not only fills a void in gaming but also connects enthusiasts worldwide.

Gaming isn't just about buttons; it fuels creativity, strategic thinking, and community-building. SCOPE Magazine can bridge gamers from India and beyond, providing a platform to share experiences and knowledge.

At Red Apple Technologies and Red Apple Learning, we believe in the power of creativity and education. SCOPE Magazine aligns perfectly with our vision of merging learning and enjoyment.

Embrace journalism and gaming with the same passion that birthed SCOPE. Your journey will have the support of Red Apple Technologies, Red Apple Learning, and the gaming community. SCOPE Magazine's pages await stories that will shape the gaming future.

Congratulations again on this remarkable achievement. May SCOPE Magazine soar to new heights and inspire others to pursue their dreams. Here's to a future filled with gaming and outstanding journalism!

Best wishes





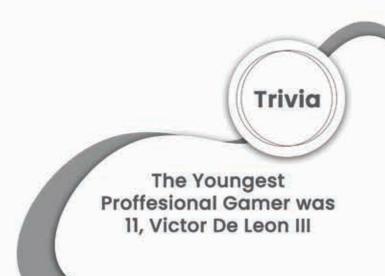
30 YEARS OF PC GAMING

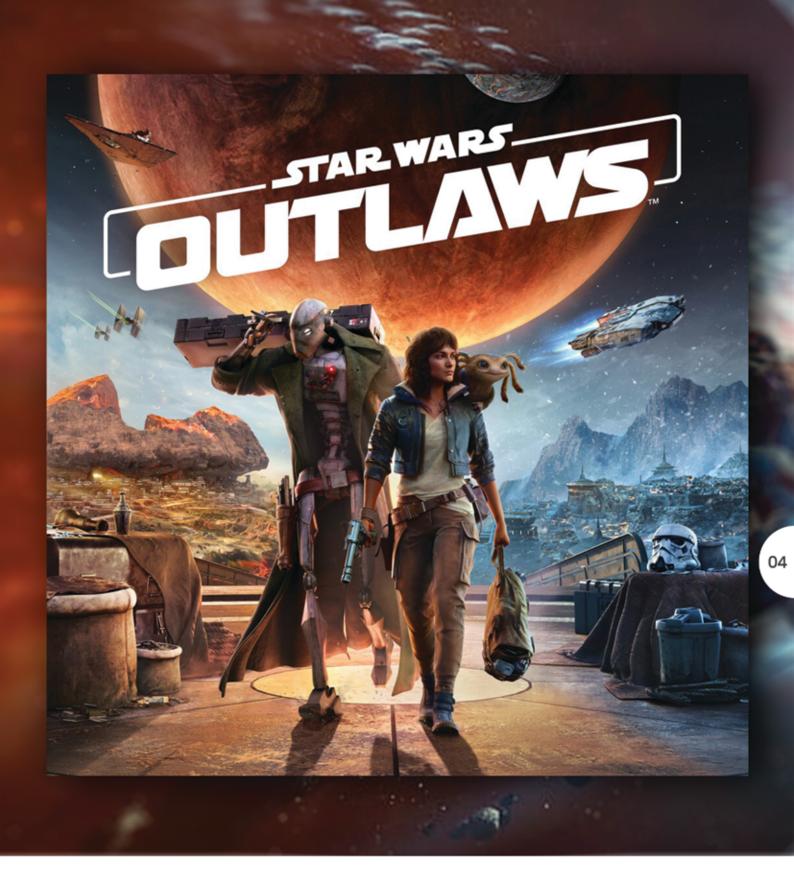
PC gaming – it's truly remarkable, isn't it? Over the last 30 years, PC Gamer magazine has mirrored its journey, from soaring highs to challenging lows, witnessing industry revolutions and cultural shifts. Reflecting on this glorious timeline, we delve into the biggest game releases, impactful events, revolutionary hardware, software, and iconic characters that shaped PC gaming.

Doom wasn't just the start of PC gaming; it was its spiritual genesis. In many ways, Doom encapsulates the essence of PC gaming over the past three decades. Its cutting-edge technology established the PC as a premier gaming platform, defining first-person shooters as the genre emblem. Doom expanded gaming beyond mere children's entertainment, delving into violence and horror while pioneering online.

The influence of id Software's shooter is immeasurable. What's striking is its enduring impact. Far from a nostalgic relic, Doom persists as one of the most playable games across platforms and technology. Its open-source engine birthed an endlessly creative modding scene, still thriving today with new games like the upcoming ambitious shooter, Selaco.

Despite its visual simplicity, Doom's mechanics maintain an exquisite balance of weight, flow, and reactivity. Its arsenal sets the standard for single-player shooters, with its shotgun remaining the archetype for all video game firearms. Its level design, even in its 3D mazes, continues to impart valuable lessons. Amidst the myriad imitations, Doom's unique atmosphere and pacing remain challenging to replicate. Even its sequels couldn't capture the original's distinctive fusion of action and horror. Thirty years later, Doom's elusive essence defines it as a timeless masterpiece.





THINGS TO KNOW

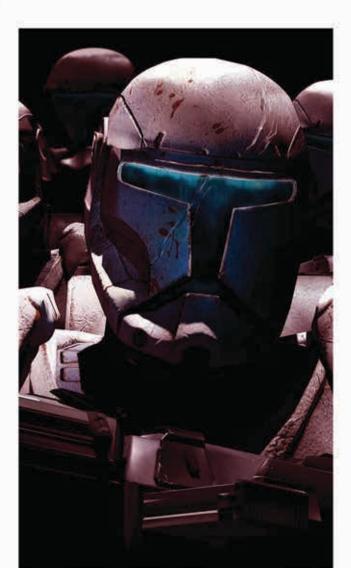
Putting an end to the rising anticipation, "Star Wars: Outlaws" is set to be released in 2024. Developed by Massive Entertainment and published by Ubisoft, "Star Wars: Outlaws" is an open-world action-adventure game for PlayStation 5, Xbox Series X/S, and PC in 2024.





What is Star Wars: Outlaws about?

The timeframe of the game is set between "The Empire Strikes Back" and "Return of the Jedi." Kay Vass struggles to survive against the Empire in the dangerous galaxy. Alongside Nix, her companion in missions, players will fight enemies to stay ahead of the Empire





Why should you be excited for Star Wars: Outlaws?

A talented pool of developers at Massive Entertainment has been working on the game. Unarguably, the buzz around "Star Wars: Outlaws" asserts its possibility to become one of the most engaging Star Wars games so far.

The game's combat system, open world, and other engaging activities are set to appeal to fans of the Star Wars universe and action-adventure games. If you are looking for a new game to play in 2024, "Star Wars: Outlaws" is definitely worth checking out.

A whole gamut of activities, a combat system, and obviously the open world are sure to entice players and fans of the Star Wars Universe. If you're looking for an action-adventure game, "Star Wars: Outlaws" is definitely worth checking out.



What are the exciting features of Star Wars: Outlaws?

The open-world game allows users self-paced exploration of the world, offering myriad stunning environments, including planets, cities, and space stations. Another key feature is the possibility to travel around the world using various vehicles such as speeder bikes, ships, and Tauntauns.

Players are expected to use their skills to survive in this combat-heavy game, facing ruthless enemies like stormtroopers, Wookies, and droids. "Star Wars: Outlaws" also offers a wide range of melee and projectile weapons such as lightsabers, grenades, blasters, etc.

In addition to realistic combat, players can participate in races and mini-games and explore hidden secrets spread across the world.



Ubisoft released a trailer in June 2023, elucidating the environments, characters, and gameplay. The trailer also showcased a plethora of weapons and abilities that players can use.

Ubisoft announced that the game would be released on Xbox Series X/S, PlayStation 5, and PC in August 2023. The announcement also included the provision of a multiplayer mode where players can challenge each other in diverse competitions.









STAR WARS OUTLAWS SYSTEM REQUIREMENTS

Star Wars Outlaws System Minimum Requirements

Memory: 8 GB

Graphics Card: NVIDIA GeForce GTX 1060

CPU: Intel Core i5-4690K

File Size: Unknown OS: Windows 10

Star Wars Outlaws Recommended Specs

Memory: 16 GB

Graphics Card: NVIDIA GeForce GTX 2070

CPU: Inel Core i7-6700K

File Size: Unknown OS: **Up to Windows 11**







anticipated games in almost a decade. With a vast and dedicated fan base, each new installment in the GTA series generates immense excitement among players worldwide. However, Rockstar Games has maintained a veil of secrecy around the development and release date of GTA 6, leading to a plethora of theories and speculations.



Development Challenges

Creating a game as expansive and detailed as GTA 6 is a complex endeavor that demands time. Various factors, such as technological advancements, intricate storyline development, and the pressure to meet or exceed player expectations, contribute to the extended development process. Currently, Rockstar Games has not officially confirmed the existence of GTA 6 or provided any specific details regarding its features or release date.



Rumors and Speculations

Numerous leaks and rumors about GTA 6 have surfaced over the years, spanning from the game's setting and characters to its mechanics. Some speculations suggest multiple cities or a potential return to Vice City, while others hint at advancements in Artificial Intelligence and realism. It's crucial to approach such information cautiously as it often originates from unofficial sources.

Rockstar Games is renowned for its meticulous approach to game marketing and development. Typically, they unveil new projects when details are solidified and the release date is nearing. The announcement and marketing strategy for GTA 6 will likely align with Rockstar's tradition of building anticipation and excitement among gamers.

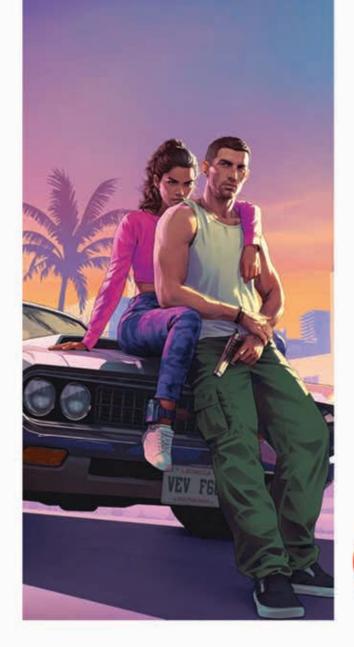


Participation in the Community

In the absence of official announcements, the gaming community remains vigilant for any teasers or hints from Rockstar Games. Official announcements through social media, news channels, and industry events are potential avenues for Rockstar to reveal details about GTA 6 at their discretion.

Conclusion

As of now, the launch date and specifics about GTA 6 remain undisclosed. Fans eagerly await any announcements from Rockstar Games. It is advisable to stay updated through Rockstar's official channels, such as their social media and website, for any GTA 6-related news. Meanwhile, the excitement and anticipation surrounding the game's release persist, driven by the enduring legacy of The Grand Theft Auto series and the promise of an innovative gaming experience.







"Raji: An Ancient Epic" is an action-adventure platformer game developed and published by Nodding Head Games for Microsoft Windows, PlayStation 4, Xbox One, and Nintendo Switch, released on October 15, 2020. Set in ancient India, Raji embarks on a quest to save her brother from an evil demon king to reclaim her freedom from imprisonment.

"Raji: An Ancient Epic" takes players on an exhilarating adventure through ancient Indian mythology. The game draws inspiration from ancient Indian mythologies and Puranas, weaving stories about gods, demons, heroes, and villains. Raji explores beautifully rendered environments, encountering numerous mythological creatures while facing challenges steeped in Indian folklore traditions.



It was said that the global gaming market will reach more than \$175 Billion.



Overcoming Challenges and Accepting Cultural Authenticity

The development process encountered various obstacles, including limited resources and experience. Despite these challenges, the team persisted with unwavering determination, drawing inspiration from Indian mythology, art, architecture, and other sources to craft an immersive game that was visually stunning and culturally authentic.

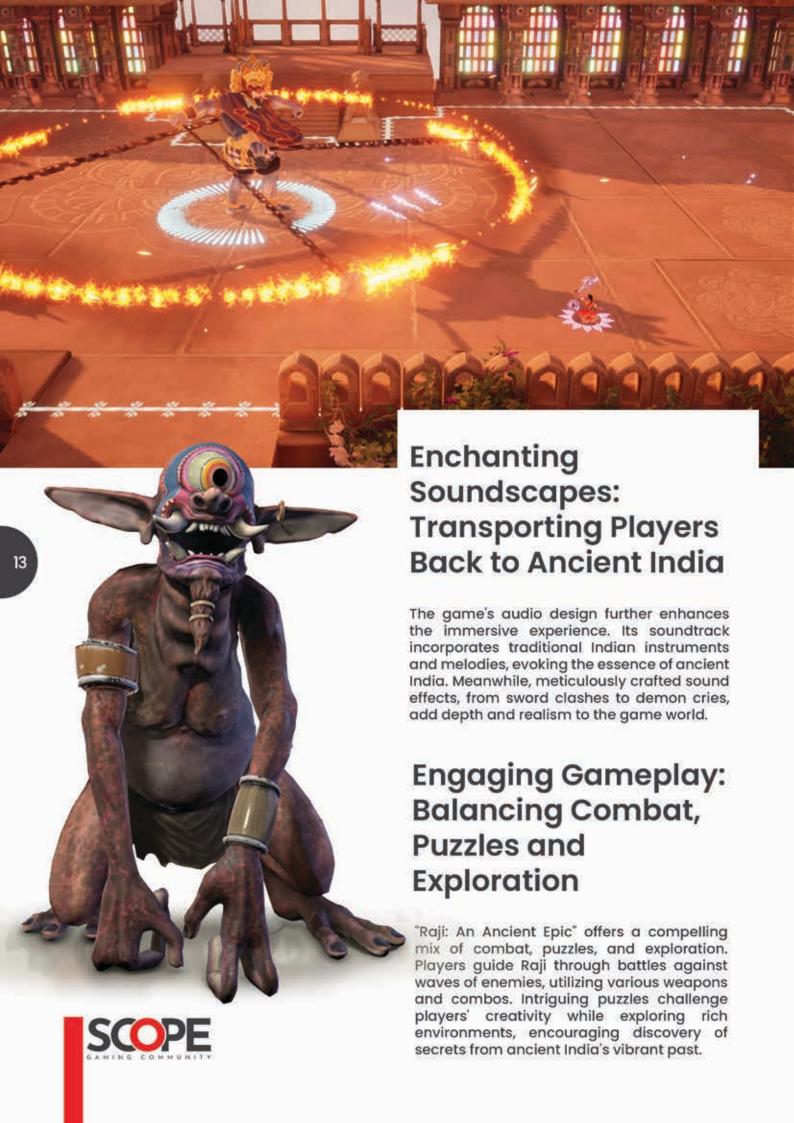
Backstory: An Indian Culture-Driven Passion Project

The development of "Raji: An Ancient Epic" was fueled by a profound passion for Indian culture and heritage. It aimed to showcase the richness and magnificence of Indian traditions to an international audience. Nodding Head Games, based in Pune, India, assembled a team of skilled individuals dedicated to portraying Raji's tale in all its splendor.

An Artful Symphony: Fusing Indian and Contemporary Graphic Styles

"Raji: An Ancient Epic" captivates players with its striking art style, melding traditional Indian art forms with modern graphics. The game's environments showcase intricate details, vibrant patterns, colors, and elaborate transporting players to the mystical realm of ancient India. Character designs seamlessly blend elements of ancient Indian mythology contemporary influences.





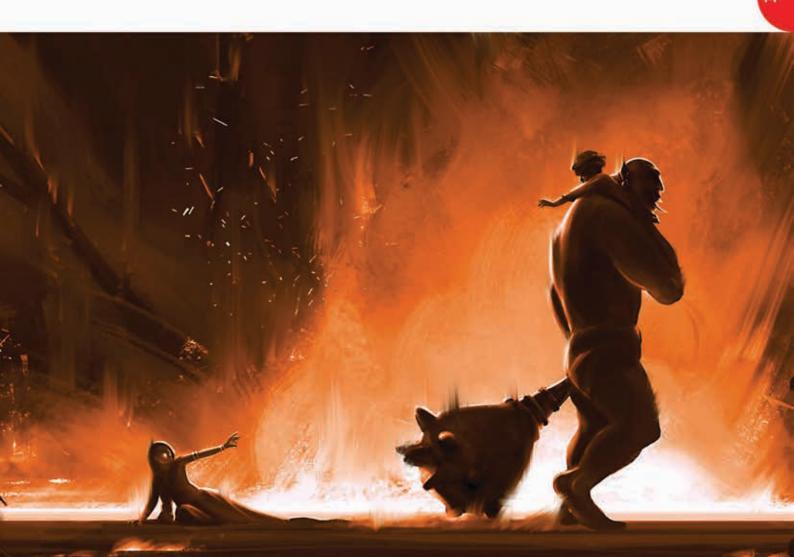


Recognition and Accolades for A Resounding Debut: Awards and Honours for Successful Launch

Following its launch, "Raji: An Ancient Epic" garnered widespread critical acclaim for its innovative art style, engaging gameplay, and captivating storyline. The game received multiple nominations, including consideration for an award from the Independent Game Festival's Nuovo Award for Best Newcomer.

Conclusion: An Essential Game for Fans of Indian Culture and Action-Adventure Games

A Must-Experience for Fans of Indian Culture and Action-Adventure Games. Nodding Head Games' "Raji: An Ancient Epic" stands as a remarkable achievement, showcasing the studio's dedication to creating compelling Indian culture-themed video games. A must-play for enthusiasts mythology and action-adventure gaming, this visually breathtaking game delivers an and impressive engaging gaming experience.







Experience the Potent Wisdom of Ancient Mythology in a Game

A Hyderabad-based Game studio treads into the mystifying realm to unlock the esoteric wisdom of Bhagavad Gita and Vedanta for the younger generation.



Indian mythology is highly regarded as the holy grail of esoteric wisdom among spiritual practitioners from all across the globe. Unarguably, Bhagavad Gita is one of the oldest literature of modern civilization. The wisdom mentioned in Vedas, Upanishads, or even Bhagavad Gita enticed millions of people to the mystical land of India. The wisdom still resonates in modern science, philosophy, psychology, neuroscience as well as quantum mechanics. Starting from Schrodinger, Oppenheimer, and Nikola Tesla to Tagore and Will Smith- the wisdom shared in the Bhagavad Gita has influenced millions of people from diverse societal segments.

Bhagavad Gita is considered as the essence of all wisdom shared in Vedanta. The core tenets of The Bhagavad Gita is the coexistence of Brahman (Pure/Cosmic Consciousness), the underlying essence of the entire cosmos, and Atman (individual soul) the essence of individual existence. The esoteric nature of this ancient wisdom has long been confined to the erudite class. This self-transcendental knowledge was originally written in Sanskrit and the narration was deliberately made incomprehensible to the mass.



However, lately, a lot of efforts are being made to make this wisdom available to the masses. Social Media also played a crucial role in disseminating this wisdom in the form of videos, podcasts, articles, etc. Now a team of next-generation artists and programmers took a step further to make this wisdom available for the Gen-Z and Gen Alpha with a breathtaking 3D game based on the teachings of Vedanta and Bhagavad Gita. Hyderabad-based Brahman Studios has created a game with the sole objective of resonating with the teachings of Bhagavad Gita among new-generation video game players. Brahman Studios is the brainchild of two enthusiastic gamers who strongly believe that gaming isn't just about fun; it can also be a source of learning and personal growth. They feel that as Indians, we're fortunate to inherit a rich cultural legacy filled with timeless wisdom from epics and scriptures. This profound influence inspired them to create an educational and captivating game.









Sowmitri Maluchuru (Founder)

According to Sowmitri Maluchuru and Dheeraj (Founder & Co-founder), "We want to introduce our players to the wonders of Indian mythology. Our goal is to let them discover the boundless love and wisdom it holds. That's why we're embarking on one of the most ambitious projects in gaming. We aim to provide an experience that any gaming enthusiast would eagerly embrace and be a part of.

Additionally, the founder of Brahman Studio, Mr. Sowmitri Maluchuru has a great understanding of Indian mythology as well. He and his team have worked for more than 2 years to design the game in the likes of Indian tradition while the Co-founder, Mr. Dheeraj has programmed a path-breaking gameplay to make it irresistible for the Centennial and Alpha Generation.



Dheeraj (Co-Founder)

OUR TEAM



Raghu Vardhan



Pavan Kumar



Vamshi Krishna



Tanuj



AUM THE GAME



The Game AUM - The Game is a Free to Play, Real Time Multiplayer Battle Arena Game inspired by Indian Mythological Lore and the Wisdom contained in ancient scriptures as the core philosophy for storytelling. Furthermore, the game also integrates legendary elements of Indian culture to transform the gameplay into an experiential journey for the players.

That is exactly what we have envisioned and are trying to create here at Brahman Studios with AUM-The Game. In the AUM-The Game, we have created a World where one can unravel and explore the vast insights and knowledge that our ancestors granted us while experiencing the journey as a warrior willing to fight and protect that which he loves in an Engaging and exciting Real Time Multiplayer Battle Arena game that keeps you on the edge of your seat all the while. The Game being User-Friendly and Easy to Learn also has the depth that requires skill and time to hone your skills and become a master.

Players can unlock ancient spiritual wisdom both to excel in the game and in their personal lives. Players can unravel and explore a treasure trove of insights and practical wisdom with this game. Stunning graphics and sound effects made this game a highly engaging experience. Players can choose their individual fighting styles, unlock powerful divine weapons, and even master the 5 fundamental elements of the universe. The game also reflects the three fundamental "gunas" of nature viz. Sattwa, and Tamas. This Rajas however encompasses the core concept of Karma as defined by Sri Krishna to Arjuna amidst the war of Kurukshetra. In Aum- The Game, players can master these gunas empower their avatars.

To summarize, Aum- The Game promises a never before experience for players. In addition to that, the entire team of the game deserves a standing ovation for banking on such a mystifying subject and their intent to disseminate this ancient wisdom among modern generations.











Remarkable Journey of Red Apple in the IGDC 2023

Red Apple is one of the industry's pioneers that has been at the forefront of the rapidly growing advanced gaming and technology sector. The company made a significant impact at the 15th edition of the India Game Developer Conference (IGDC) held in Hyderabad, a yearly gathering of more than 5,000 global gaming enthusiasts. This event has become well-known in the gaming industry, offering a stimulating forum for publishers, investors, and game developers to network and discuss the most recent advancements in the ever-shining gaming industry.

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The Grand Stage for Gaming Enthusiasts

The IGDC is an annual gathering that brings together over 5,000 gaming enthusiasts from around the world. This year, the event was hosted in the vibrant city of Hyderabad, stage for a remarkable setting the congregation of game developers, publishers, investors, and gaming aficionados. It not only latest showcases the technological advancements in this "sunrise sector" but also serves as a melting pot of creativity and talent.

The anticipation leading up to IGDC 2023 was palpable, with Lumikai's reports suggesting that the Indian gaming industry is poised for strong growth and is projected to reach \$7.5 billion by FY28. This indicates the immense potential and opportunities the Indian gaming landscape offers.





The first ever video game was created in 1958 named "Tennis for Two".*







Red Apple's Dazzling Presence at IGDC 2023

INDIA GAME DEVELOPER CONFERENCE

Apple's presence at IGDC was remarkable. The company, synonymous with innovation and excellence, was one of the highlights of IGDC 2023. With a mesmerizing booth that drew visitors like butterflies to a flower, Red Apple showcased its latest offerings, solidifying its position as a game-changer in the industry. The booth was a testament to Red Apple's commitment to staying at the forefront of gaming technology. Visitors were treated to a captivating journey through the evolution of gaming technology, from the earliest pixelated games to immersive virtual reality experiences. Red Apple's diverse portfolio caters to gamers of all generations.

One standout moment of IGDC 2023 involved an informative and inspiring panel discussion featuring Sameer Verma, the Vice President of Red Apple Technologies. Drawing from his extensive experience and deep insights, Mr. Verma provided a captivating glimpse into the realm of Red Apple and its unwavering dedication to shaping the gaming industry's future. He also offered a fascinating look into the company's commitment to pushing the frontiers of technology and its relentless pursuit of innovation. Mr. Verma spotlighted Red Apple's distinctive approach towards game development, characterized by a strong focus on user experience, cutting-edge graphics, and immersive gameplay. The company's dedication to delivering top-notch gaming experiences sets them apart and drives their continuous success.



Trivia

The average salary for Game Designer is ₹7,99,800 per year in India.*

Red Apple Learning: Shaping the Youth of India

One of the most impressive aspects of Red Apple's journey in the gaming world is its commitment to nurture the next generation of young minds. Red Apple Learning has been instrumental in shaping the youth of today into the game developers and artists of tomorrow. They offer comprehensive programs, including game development graphic/UI/UX/web game courses, full-stack designing courses, and development courses. Workshops cover every aspect, from coding to design and everything in between. Red Apple's unique approach emphasizes practical learning, providing hands-on experiences mirroring the challenges and excitement of real-world game development. Red Apple Learning serves as a bridge between academia and industry, allowing students to work on live projects, gaining invaluable experience that sets them apart in the competitive world of gaming. Beyond traditional education, Red Apple Learning focuses on the holistic development of individuals, providing a well-rounded education and ensuring students are job-ready and well-prepared to tackle the complexities of the gaming industry.

Red Apple's remarkable journey at IGDC'23 is a testament to the company's commitment innovation, excellence, and development of the gaming industry. With its captivating booth and dedication to shaping the youth through its learning wing, Red Apple has showcased not only its prowess but also its vision for a future where gaming continues to evolve and inspire. As the Indian gaming industry grows at an unprecedented pace, Red Apple stands as a symbol of what's possible, leading the way with creativity, technology, and a commitment to making gaming accessible to all. The legacy of Red Apple in the world of gaming is secure, and the future holds even greater promise.







Winners of Game Compition



MVP of first Game Compition



SCOPE

Game Competion



DESK

India being the World's largest consumer of games, still lacks the requisite infrastructure to support Indie developers. Games are not only about entertainment but also about creativity and technological breakthroughs. Initiatives from both government and private bodies are much needed to foment Indian Indie developers. Speaking of possibilities, India is a sleeping giant at present. Starting from the possibilities of humongous domestic consumption to intellectual prowess backed by thousands of years old ancient wisdom, India is unarguably the most promising country in the world. Scope Magazine being a non-profit initiative, promotes indie developers to maximize their reach among the target audience. Scope Magazine does not claim any financial rewards for promoting indie developers. If you have an interesting game that you want to promote among players, you can mail us your game synopsis/details and the official game trailer. If your game gets shortlisted, our review team will get in touch with you for further correspondence.

Special Thanks

























